

# Kit Scale Judging Sheet

12-6-19

Name \_\_\_\_\_ Model \_\_\_\_\_

Mobile \_\_\_\_\_ Club \_\_\_\_\_ Email \_\_\_\_\_

Address \_\_\_\_\_

Signed . . . . .

**Static**  
**Workmanship** 0-40 \_\_\_\_\_

**Accuracy of colour scheme and markings**  
(based on box art, plan or colour photo reference) 0-20 \_\_\_\_\_

**Details** (Overall character)  
**Refer box at right**  
5 points for each up to 20 points \_\_\_\_\_

**Sub Total (S)** \_\_\_\_\_

**Penalties Refer to box at right**  
Painted tissue and/or film 5pts \_\_\_\_\_  
No Kit Building plan 30pts \_\_\_\_\_  
Penalty points (5 points each) \_\_\_\_\_

**Sub Total (P)** \_\_\_\_\_

**Deduct P from S** (Penalties from Static) \_\_\_\_\_

**TOTAL STATIC**

**Details**  
includes things if  
**ON THE PLAN** like  
air scoops, aerals, marked  
flying surfaces, dummy  
cylinders, lights, struts, card  
cowlings, undercarriage  
fairings, wheel spats etc.

**Penalties**  
includes things  
**NOT ON THE PLAN**  
like extra ribs, increased  
dihedral, changes to model  
construction, details left out,  
flying aids, extra scale parts  
lightened parts etc.

**Flying** [up to 4 flights. Minimum flight 10 seconds]

Take-off 0-10 \_\_\_\_\_

Initial climb 0-10 \_\_\_\_\_

Descent 0-10 \_\_\_\_\_

Landing approach 0-10 \_\_\_\_\_

Quality of landing 0-10 \_\_\_\_\_

Realism (Speed, sit, stability and Character) 0-10 \_\_\_\_\_

**TOTAL FLYING**  
(best flight) \_\_\_\_\_

Note: an attempt counts as a flight.

**Grand total of static and flying** \_\_\_\_\_